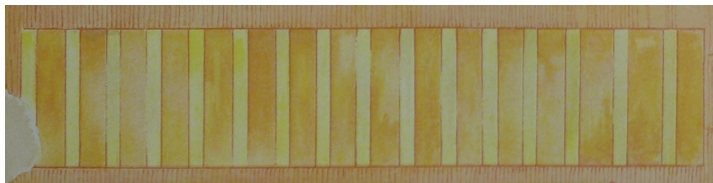


Men



What we know:

Five pieces per player
Board: Sixteen grooves with sixteen flat spaces



What you need to decide:

- Should the game use dice or not?
 - If yes, what are the values assigned to each combination of the dice?
 - If no, how do the pieces move?
- Where do the pieces start?
 - If on the board, in what configuration?
 - If off the board, how do they enter it?
- In what direction do the pieces move?
- What happens when pieces land on the same spot?
 - Can they occupy the same spot?
 - Are they captured and out of the game?
 - Must they start over? What does this mean considering how your pieces start?
- What is the goal of the game?
 - To reach a certain space on the board or move off of it?
 - To achieve a particular configuration on the board?
 - To capture all of the opponent's pieces?

